for an ensemble of eight drums
3 timbali;
2 floor toms;
3 bass drums (s;m;l)

spica—*for percussion solo*

movement I: *"straight then curved"*

by Cliff Crego

♩ = 102 *(constant to bar #41)*

3 timbali
2 floor toms
3 bass drums (s;m;l)

(top timbalum = always **R.H**.*; all notes equal)*

right hand: light wood;
left hard: heavy wood

(dampen)

(poco) *(simile)*

9

(sec) *mp* *(subito)*

14

mf

20

(pesante)

(as overtone of bass drum)

29

34

♩ = 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90

(smooth decelerando)

152 = 102 x (3/2)

(all voices: same dynamic)

53

= 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90 (= 90 constant)

(sonoro; don't dampen)

= 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90

(all voices: same dynamic)

75

= 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90 = 152 = 128 = 107 = 90 (= 90 constant)

(sonoro) (dampen)

duration: 2' 33"

spica—*for percussion solo*

movement II: 3 snare drums

♩ = 68 *(constant throughout)*

by Cliff Crego

(with a tight, compact sound)

(if no accent is indicated, play 'roll-out' smooth, without emphasis)

(poco)

(poco)

(poco)

(poco)

(simile)

duration: 2'05"

spica—*for percussion solo*

movement III: "**tsss—a.**" *for tambourine and voice*

♩ = 84 *(constant throughout)*

by Cliff Crego

shake

(non-pitched, giving strong emphasis to sibilants (sss—); with a slightly higher and lower sound)

tsss - - - a. tss sss - a. tss— tss a. tss— tsaa, tsaa, ss—

a. tss, ss— a. tss— ta-ka-ta-ka - ta. ka-ta-ka-ta-ka ta. ta. takataka ta-ka-ta-ka-ta-ka-ta-ka tsss—

ta-ka - etc. ta. ta. takataka ta-ka-ta-ka-ta-ka-ta-ka tsss— ta-ka - etc.

ta. ta. takataka ta!

duration: *52' (with repeat)*

spica—*for percussion solo*

movement IV: **"nightphantom"** *for marimba (5 octaves)*

*(allow dynamics (**mp** to (poco) **f**) and articulation to follow the contour of pitch; medium to medium hard mallets)*

♩. = 192 *(constant throughout)*

by Cliff Crego

5

10

15

20

25

30

35

40

45

50

55

60

65

70

75

80

85

90

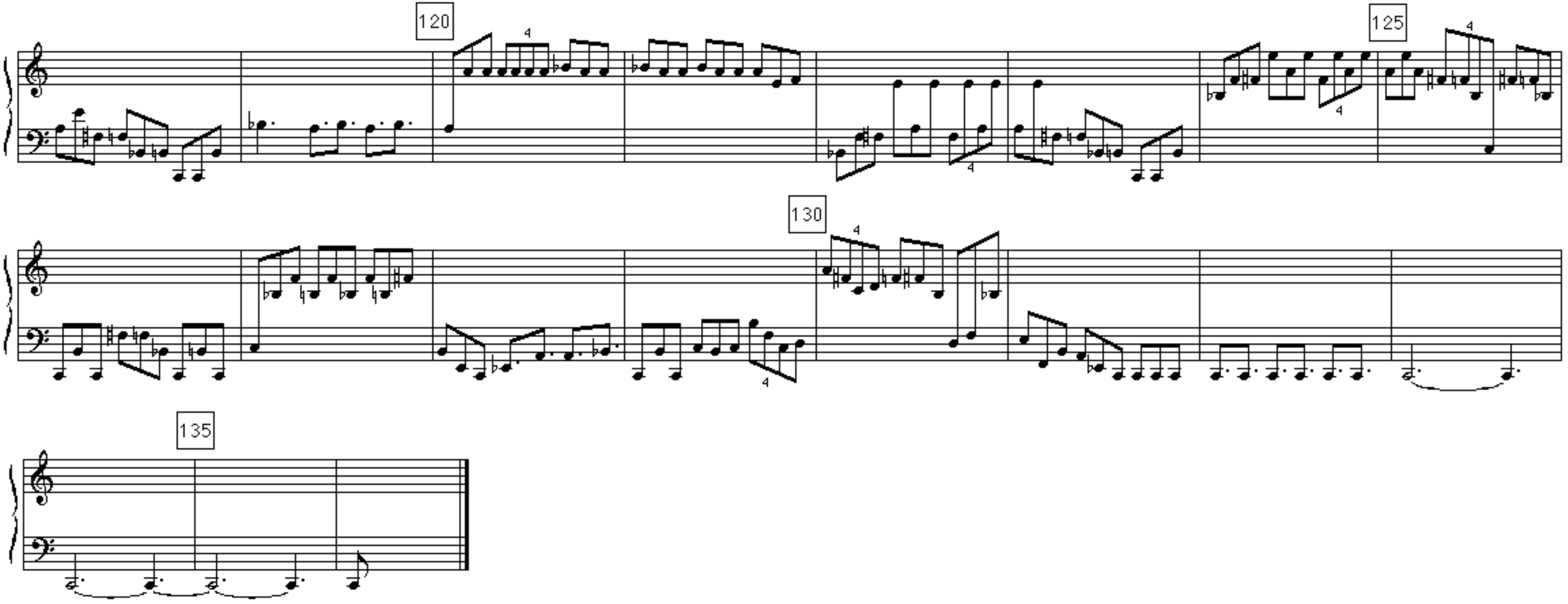
95

100

105

110

115



duration: 2' 05"

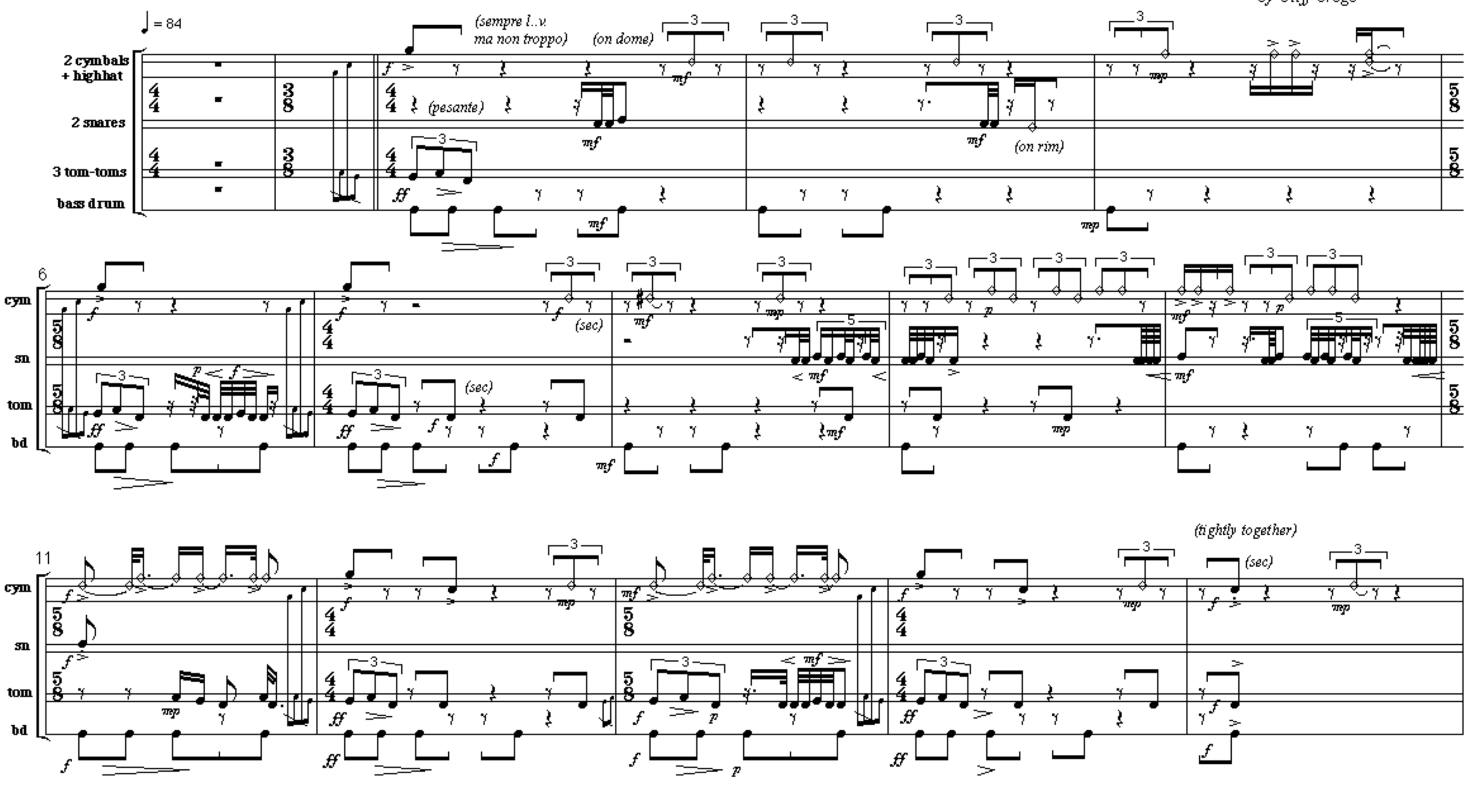
cymbal notation: from bottom line to top:
(1) on 1st line = highhat foot pedal and above 1st line = highhat with stick;
(2) below 2nd line = large cym at edge and on 2nd line diamond = on dome;
(3) on 3rd line diamond = medium cym on dome and above 3rd at edge

spica—*for percussion solo*

movement V: "fold-center-fold"

for drum set

by Cliff Crego



16

cym

sn

tom

bd

21

(with a splash!)

26

crescendo poco a poco ...

31

(sec)

36

cym

sn

tom

bd

(tutti: **ff**)

41

cym

sn

tom

bd

f

p

mp

(*sonoro*)

♩. = ♩ =56

(♩= 56)

46

cym

sn

tom

bd

mp

mf

(*poco*)

(*snares tightly with cymbals*)

mf (*sec*)

(*simile*)

51

cym

sn

tom

bd

(*mf*)

f

(*pesante*)

mf (*sec*)

56

cym

sn

tom

bd

(pesante)

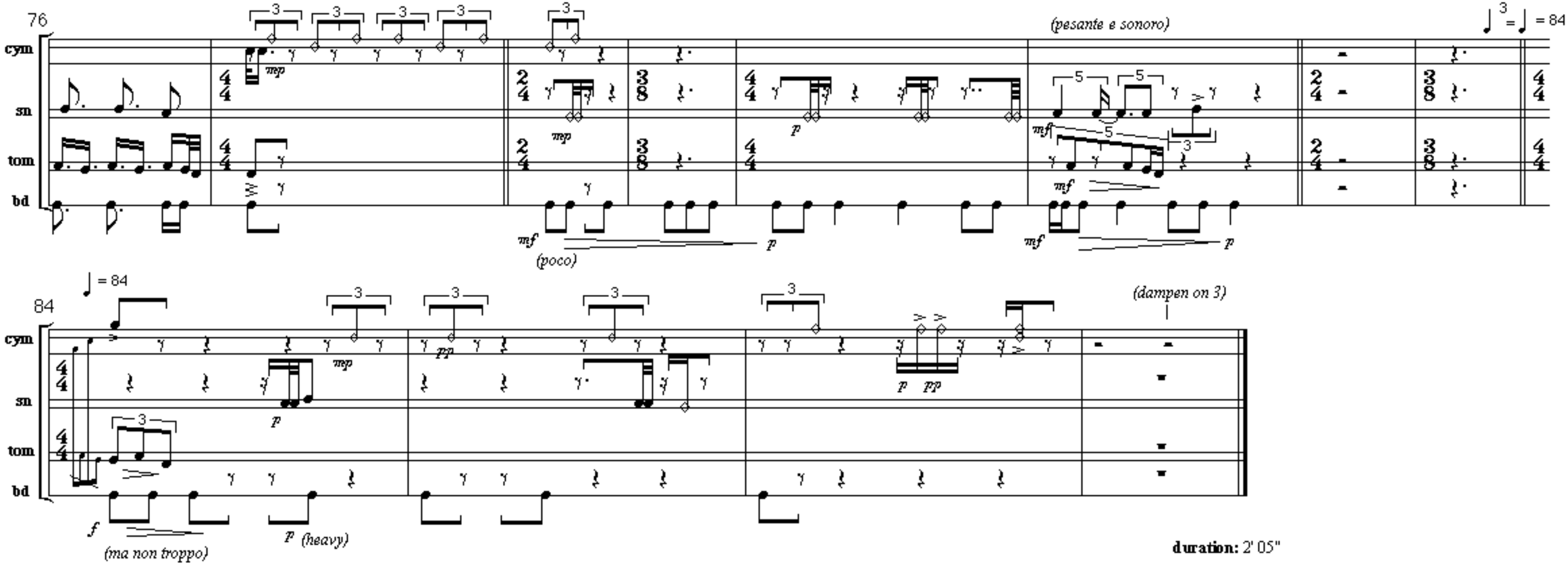
(sonoro)

(poco)

61

66

71



duration: 2' 05"

spica—*for percussion solo*

movement VI: *moonstone (35-steps)* **for vibraphone**

by Cliff Crego

medium-hard mallets;
vibrato off

♩ = 56

(very sustained)

mf *(sonoro)*

Ped— —/

A

(keep pedal down beginning of repeat; play gracenotes second time only)

B ♩ = 112 (= 112) = 89 = 71

f *mf* (Ped—) (**always:** *without accent, as smooth rhythmic pulses)*

= 112 = 89 = 71 ♩ = 56

C ♩ = 112 (= 112) = 89 = 71 = 112 (= 112) = 89 = 71

f *mf* (Ped—) *mp*

= 112 = 89 = 71 = 56 = 71 = 89 = 112 ♩ = 56

f *mf* *(keep pedal down through repeat)*

D ♩ = 84 *(simile)* *mp*

(= 112)

f *p*

E ♩ = 112 (= 112) = 89 = 71 = 112 (constant)

44

F = 112 (= 112) = 89 = 71

= 112 = 89 = 71 ♩ = 112 (= 112) = 89 = 71

53

G = 112 (= 112) = 89 = 71 = 112 = 89 = 71

= 56 = 71 = 89 = 56 = 71 = 89 ♩ = 112 (constant)

67

H = 56 = 71 = 89

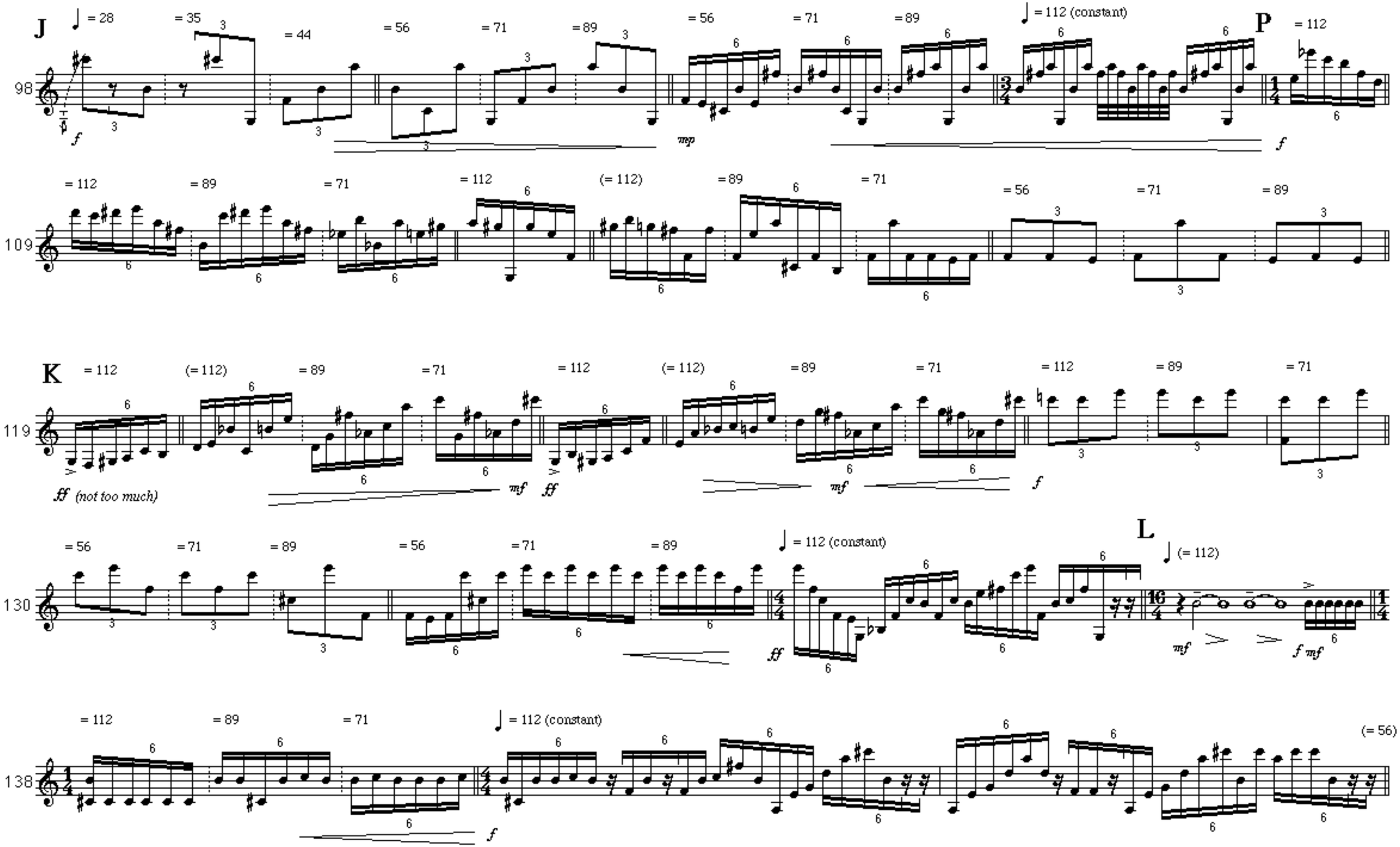
= 56 = 71 = 89 ♩ = 112 (constant) (= 112)

77

I ♩ = 56 = 71 = 89

= 56 = 71 = 89 = 112 = 89 = 71 = 112 = 89 = 71 = 56 = 44 = 35 (= 28)

86


J
= 28
= 35
= 44
= 56
= 71
= 89
= 56
= 71
= 89
= 112 (constant)
P
= 112
98
f
mp
f
= 112
= 89
= 71
= 112
(= 112)
= 89
= 71
= 56
= 71
= 89
109
K
= 112
(= 112)
= 89
= 71
= 112
(= 112)
= 89
= 71
= 112
= 89
= 71
119
ff (not too much)
mf
ff
mf
f
= 56
= 71
= 89
= 56
= 71
= 89
= 112 (constant)
L
(= 112)
130
ff
mf
f mf
= 112
= 89
= 71
= 112 (constant)
(= 56)
138
f

M ♩ = 56 *(suddenly, like a miniature music box)*

143

mp *(subito)* ♩ = 112 *f* *(subito)* ♩ = 56 *mp*

147

f ♩ = 112 = 71 = 89 = 112 *mp* *(poco pesante)* *mf* *pp* = 71 = 89 = 112 *mf*

N ♩ = 56 *(sustained)* *mp*

O = 112 (= 112) = 89 = 71 = 112 = 89 (= 89) = 71 = 89 = 71

157

ff *f* Ped— *mf* *mp*

P ♩ = 56 *mf*

(like a whirlwind)

168

(sustained) *mf* *p* *f* Ped— Ped—

duration: c. 6 '

On the Web at:
http://www.cs-music.com/
starcycle/spica-move6a.html

See also intro: spica—*for percussion solo*
http://www.cs-music.com/
starcycle/intro-spica.html

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spica—*for percussion solo*

movement VII: *Double Ice* for seven high voices

by Cliff Crego

right hand: *metal stick*
left hand: *maraca with second metal stick taped to handle*

(with a light, clear sound throughout; sempre forte)

♩ = 84

sleigh bell cluster
*** triangle**
(high cowbell should sound like damped triangle)
3 cowbells h-m-l
maraca
(sing in solo version)
voice (guero or sandpaper blocks)
tss - tss
(as in movement III, with high-pitched sibilants (sss—) or ta-ka ta-ka)

(strike) *(shake)* *(strike)* *(shake)* *(strike)* *(sec)* *(simile)* *(simile)* *(shake)*

9

A

s-bells
tr
c-bells
m
v (guero)

15

(shake)

* (**ensemble version:** *triangle player plays high cowbell on triangle,* **always:** *strike* then dampen)

B ♪. = ♩ = 112 (4:3)

22

s-bells
tr
c-bells
m
v
(guero)

(solo version: leave out cowbell in this bar)

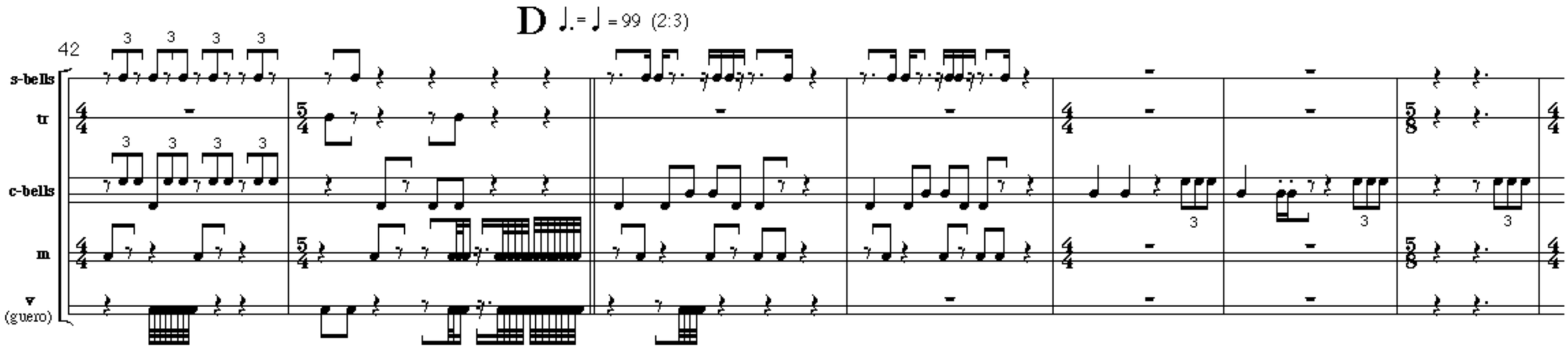
29

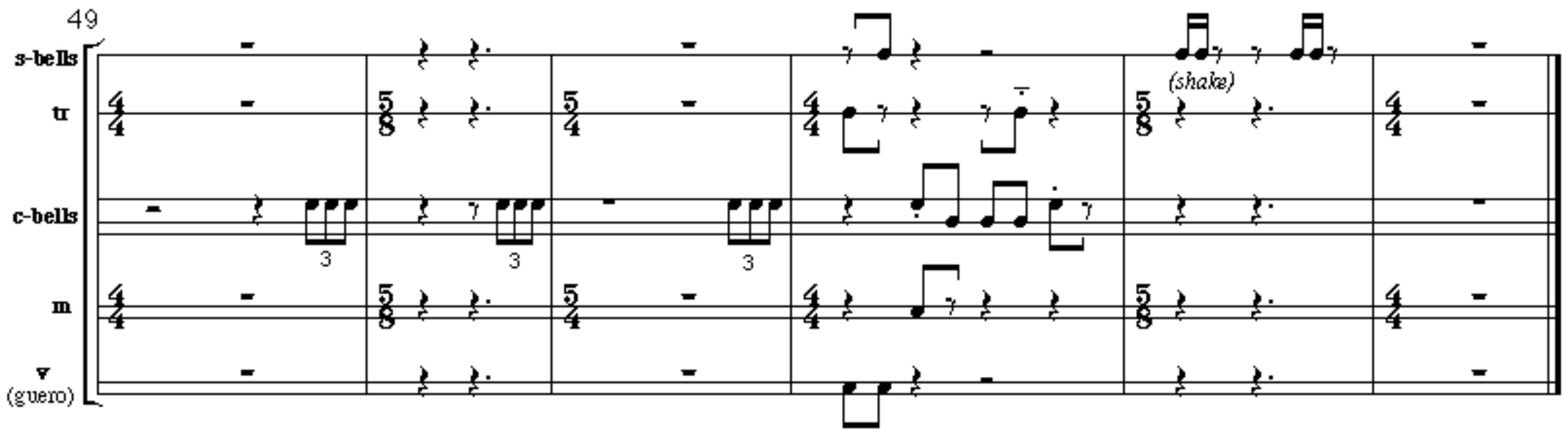
(simile)

C ♪. = ♩ = 149 (4:3)

(3/4 + 3/8)

36





duration: *c.* **2'**

On the Web at:
http://www.cs-music.com/
starcycle/spica-move7a.html

See also intro: spica—*for percussion solo*
http://www.cs-music.com/
starcycle/intro-spica.html

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spica—*for percussion solo*

movement VIII: *Earth & Fire* for three congas

by Cliff Crego

♩ = 120

(without mallets)

f *(sempre; play dynamics spatially:*
forte = *close;* **piano** = *far)*

4:5

♩ 5 = ♩ 4 = 150

(subito: with forward-driving energy)

fff

(**diamond notes**: *palm flat on center of skin with a distinctly different sound)*

f *fff*

(simile with 2-bar pattern)

mp *fff* *(subito)* *f*

mf *(crescendo poco a poco...)*

37

(crescendo poco a poco...)

f

(crescendo poco a poco...)

(play the half note)

ff

(poco)

45

(play quarter two-bar beats)

ff

(simile)

50

mf

♩ = ♩ = 120 (constant to end)

(fade out 5's)

56

ff

(ff)

64

mp

ff

74

f

(all voices equal; low conga less marcato)

78

82

(mid. conga: 4:5)

87

(constant *six 16ths*)

93

(subito: less forte; less wild; very composed)

(sonoro)

98

(keep hand on drum)

duration: 2' 46"

On the Web at:
http://www.cs-music.com/starcycle/spica-move8a.html

See also intro: spica—*for percussion solo*
http://www.cs-music.com/starcycle/intro-spica.html

Listen to QuickTime computer model at:
http://www.cs-music.com/movs/spica-VII.mov

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